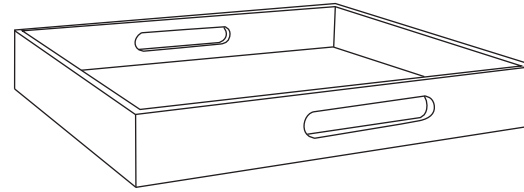


Ax1



Bx1

